
Name Surname

MALE • MM DD, YYYY
City, Country • email@domainname.tld • 55 5555 5555

PROFILE

Passionate about automated engineering processes with knowledge of programming industry by building and developing related applications and games to make mechanical devices perform required tasks. Able to integrate ideas of design functions and machines for automation. Has a sound knowledge of computer programming and electromechanical engineering principles as well as a University degree in Information Technology.

EDUCATION

- Present-2015 Feb** UNIVERSITY NAME – City, Country
University Diploma in Information Technology
Core Modules: Advanced mathematics • French law and management • English, Japanese • Occupational techniques [Advanced Program Development • Dynamic Websites] • Occupational technology [Java • JEE • SQL]
- 2014 Sep-Dec** HIGH SCHOOL – City, Country
A Level
Core Modules: Mathematics • Physics • Chemistry • English • Occupational techniques [Drawing Techniques • Conventional Representation] • Occupational technology [Adobe Photoshop]
- 2014 Jun-2012 Sep** HIGH SCHOOL – City, Country
A Levels “Good”
Core Modules: Mathematics • Economy

PROJECTS INVOLVED IN

- Present-2015** ACADEMIC PROJECTS – every semester
Game Developer
- 3 Games developed with a 5 person team
 - Taking initiatives and conceptualizing design in order to build and integrate new ideas.
 - Participating in research and evaluation of new technologies and implemented new applications
- Present-year** SECURITY SENSITIVE PROJECT [NDA]
Contractor
- Brainstorming, bringing ideas and mock-ups, and handling meeting in order to develop a user friendly and responsive website.
 - Setting up and implementing new design for maximum efficiency.
- Year-year** INDIVIDUAL PROJECTS
Robots making
- Mixed informatics and electronic concepts.
 - Used computer programming skills to program amateur robots.

RELATED SKILLS

Thorough understanding of theoretical principles of videogame engineering.
Solid utilization of standards and methods. Strong computer programming ability.
Highly creative problem-solving skills. Good knowledge of programming design.
Strong design and conceptual abilities. Detail-oriented and has excellent interpersonal skills.
Good understanding of programming recommendations to solve manufacturing issues.
Highly organized with excellent time-management skills.
Languages: French, English, Japanese.
IT Literacy: Java mainly, JEE (Web), SQL (databases), C

RELATED EXPERIENCE

- 2015-2014** VARIOUS EMPLOYERS – Country
Team Member and Leader [co-manager] – temporary roles
- Acted as a first contact point in interacted with client and helped to achieve business goals.
 - Managed, oversaw and solved performance issues.

MEMBERSHIP

- 2012-2008** Drawing club – Country